

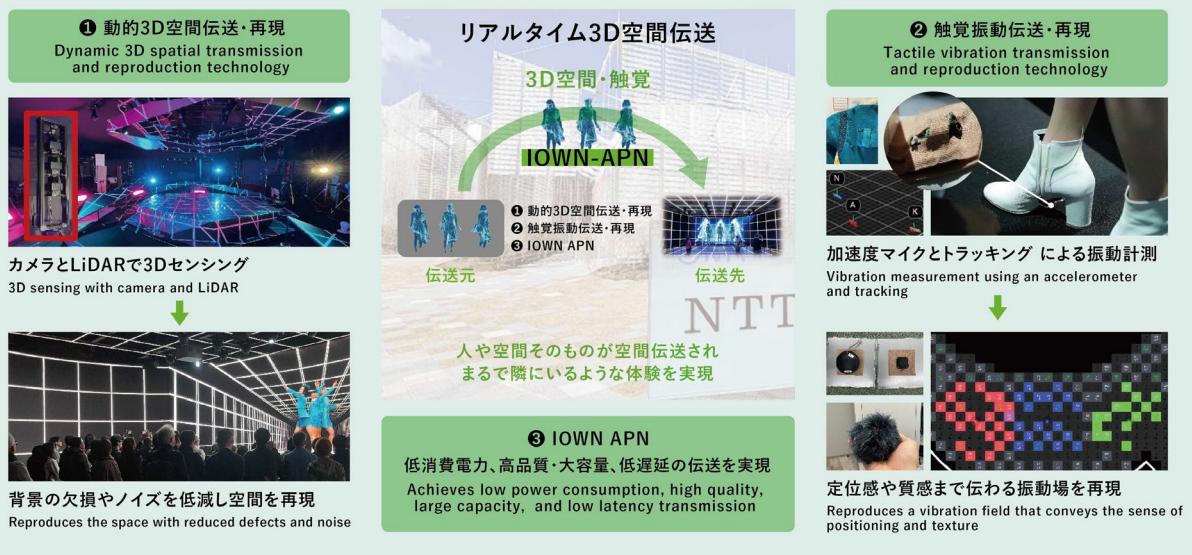
## Enables communication among people in remote locations IOWN x Spatial data transmission

### Background and Technical Challenges

Regarding the transmission and reproduction of spatial information, current technologies require (1) a specially prepared space for measurement and targeting only limited subjects (people or objects in a restricted area), and (2) transmitted and reproduced information limited to audiovisual data.

#### IOWN×空間伝送 ～大阪・関西万博の追体験～

まるで隣にいるような存在を感じる未来のコミュニケーション・エンターテイメント体験を構成する要素技術の紹介  
Technologies for future communication and entertainment that feels like being side by side



### R&D Goals and Outcomes

By transmitting and reproducing complete information of distant people and spaces, many more people—including those far away—can share the same experience and emotions simultaneously.

### Key Technologies

#### 01 Core Technologies

- Measure moving objects along with their surrounding space and transmit and reproduce them at a remote location.
- Measure the haptic vibrations, including the position information, and transmit and reproduce them at a remote location.

#### 02 Key Differentiators

- It is possible to measure and reproduce the entire space, including people and objects.
- Large-scale, low-latency presentation of vibrations with directional perception from eight directions is possible.

Use Cases Entertainment

Technology Schedule FY27-29

R&D phase Research

Commercialization Schedule TBD

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